Notice of Meeting of the PSSD #1

Please take notice that there will be a meeting of the Pleasant Springs Sanitary District #1 at the following time and place:

PSSD #1 Agenda

Posting Date:	April 8, 2021		
Meeting Date:	April 13, 2021		
Place: PSSD #1 Office, 2083 Williams Drive, Stoughton			
<u>Start Time</u> :	5:30 PM	End Time:	7:30 PM

Join Zoom Meeting: https://zoom.us/j/94918041031?pwd=U3U5Z UdMb1puQjBIMEhkZ1NIKzRyUT09 Meeting ID: 949 1804 1031 Passcode: 864623

One tap mobile +13126266799,,94918041031#,,,,*864623# US (Chicago)

Dial in number +1 312 626 6799 US (Chicago) Meeting ID: 949 1804 1031 Passcode: 864623

Business:

- 1. Call to order -5:30 PM
- 2. **Public Comment** No more than three (3) minutes per individual who wishes to address PSSD Commissioners.
- 3. Approval of Minutes -
 - March 9, 2021 Operations
- 4. Field Operations Report
 - A. Monthly Report –
 - B. Misc. Items –

5. Business Operations Report

- A. Monthly Report
- B. Discuss Jon's Return to Work
- C. Approve Employee Handbook
- D. Discuss Part-time Holiday Pay
- E. Miscellaneous Business Items -

6. Treasurer's Report

- A. Monthly Financial Review February and March 2021
- B. Approve Check Register February and March 2021
- C. Discuss Maturing CD's
- D. Review PSSD Annual Report to Town of Pleasant Springs
- E. Progress Report 2019-2020 Audit Report
- F. Miscellaneous Financial Items –

7. Financial Review Quarter #1, 2021

- Review quarterly activity
- Review bank reconciliations
- Review Quarterly Balance Sheet
- Review Profit and Loss Budget Performance
- 8. **Closed Session:** The Commission will meet in closed session pursuant to Wi State Statutes 19.85 (1)(c) to discuss personnel payroll.
- 9. Adjournment 7:30 PM

Any person with a qualifying disability as defined by the Americans with Disabilities Act that requires the meeting or materials to be in an accessible location or format must contact PSSD #1 at (608)873-3074 at least 24 hours prior to commencement of the meeting so that necessary arrangements can be made.